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APPLICATION NO.	FI	LING DATE	FIRST NAMED INVENTOR	ATTORNEY DOCKET NO.	CONFIRMATION NO.
10/663,754	0	09/17/2003	Jun Orihara	05905.0172	3822
22852	7590	03/10/2006		EXAMINER	
	I, HEND	ERSON, FARAI	LUU, MATTHEW		
LLP 901 NEW YO	ORK AVE	ENUE, NW	ART UNIT	PAPER NUMBER	
WASHINGTON, DC 20001-4413				3663	·

DATE MAILED: 03/10/2006

Please find below and/or attached an Office communication concerning this application or proceeding.

	Application No.	Applicant(s)				
	10/663,754	ORIHARA, JUN				
Office Action Summary	Examiner	Art Unit				
	LUU MATTHEW	3663				
The MAILING DATE of this communication app Period for Reply	ears on the cover sheet with the c	orrespondence address				
A SHORTENED STATUTORY PERIOD FOR REPLY WHICHEVER IS LONGER, FROM THE MAILING DA - Extensions of time may be available under the provisions of 37 CFR 1.13 after SIX (6) MONTHS from the mailing date of this communication. - If NO period for reply is specified above, the maximum statutory period was precised to reply within the set or extended period for reply will, by statute, Any reply received by the Office later than three months after the mailing earned patent term adjustment. See 37 CFR 1.704(b).	ATE OF THIS COMMUNICATION 36(a). In no event, however, may a reply be tim rill apply and will expire SIX (6) MONTHS from cause the application to become ABANDONE	N. nely filed the mailing date of this communication. D (35 U.S.C. § 133).				
Status						
1) Responsive to communication(s) filed on 05 Ja	N⊠ Responsive to communication(s) filed on <u>05 January 2006</u> .					
2a)⊠ This action is FINAL . 2b)☐ This)⊠ This action is FINAL . 2b)□ This action is non-final.					
Since this application is in condition for allowance except for formal matters, prosecution as to the merits is						
closed in accordance with the practice under E	x parte Quayle, 1935 C.D. 11, 45	53 O.G. 213.				
Disposition of Claims						
4) ☐ Claim(s) 1-10 is/are pending in the application. 4a) Of the above claim(s) is/are withdraw 5) ☐ Claim(s) is/are allowed. 6) ☐ Claim(s) 1-10 is/are rejected. 7) ☐ Claim(s) is/are objected to. 8) ☐ Claim(s) are subject to restriction and/or	vn from consideration.					
Application Papers		•				
9) The specification is objected to by the Examine 10) The drawing(s) filed on is/are: a) access Applicant may not request that any objection to the Replacement drawing sheet(s) including the correction 11) The oath or declaration is objected to by the Examine 10.	epted or b) objected to by the Edrawing(s) be held in abeyance. See on is required if the drawing(s) is obj	e 37 CFR 1.85(a). ected to. See 37 CFR 1.121(d).				
Priority under 35 U.S.C. § 119						
12) Acknowledgment is made of a claim for foreign a) All b) Some * c) None of: 1. Certified copies of the priority documents 2. Certified copies of the priority documents 3. Copies of the certified copies of the prior application from the International Bureau * See the attached detailed Office action for a list of	s have been received. s have been received in Application ity documents have been received (PCT Rule 17.2(a)).	on No ed in this National Stage				
Attachment(s) 1) Notice of References Cited (PTO-892)	4) 🔲 Interview Summary	(PTO-413)				
2) Notice of Draftsperson's Patent Drawing Review (PTO-948) 3) Information Disclosure Statement(s) (PTO-1449 or PTO/SB/08) Paper No(s)/Mail Date	Paper No(s)/Mail Da					
Patent and Trademork Office	·					

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DETAILED ACTION

Claim Rejections - 35 USC § 103

The following is a quotation of 35 U.S.C. 103(a) which forms the basis for all obviousness rejections set forth in this Office action:

(a) A patent may not be obtained though the invention is not identically disclosed or described as set forth in section 102 of this title, if the differences between the subject matter sought to be patented and the prior art are such that the subject matter as a whole would have been obvious at the time the invention was made to a person having ordinary skill in the art to which said subject matter pertains. Patentability shall not be negatived by the manner in which the invention was made.

Claims 1-10 are rejected under 35 U.S.C. 103(a) as being unpatentable over Kagawa et al (US 2004/0169659) in view of Tachibana et al (US 2001/0053246) and Hayama et al (US 2001/0034255).

Regarding claim 1, Kagawa discloses (Figs. 1, 4 and 10) a computer program product wherein a computer program for causing a computer system to execute processing for automatically generating color designs for a first object image (original image 113) and second object image (114a) (Fig. 10 shows the object images on screen are recorded on a computer-readable recording medium);

wherein the computer program causes the computer system to execute the steps of:

an input step (Fig. 4, steps 21 and 22) of receiving specification of colors constituting a first color design for the first object image (Fig. 10, the image object 113);

a converting step (Fig. 4, step S27) of converting the colors specified at the input step to other colors;

a step of considering (Fig. 4, step S26 and S27) the color design for the second object image (Fig. 10, object image 114a). See also sections 81 and 130.

Kagawa fails to teach the color-converting step for converting the colors in accordance with a previously determined color-converting rule. Kagawa also fails to teach the first and second object images are the character objects that compete in a competitive game.

However, Tachibana (Figs. 1, 3, 4 and 6) the color converting step for converting the colors in accordance with a previously determined color-converting rule. See sections 12; section 30, lines 10-12; section 36.

Therefore, it would have been obvious to a person of ordinary skill in the art at the time of the invention to use the color converting rule for converting the color of the character data and image data, as taught by Tachibana (section 69, lines 7-10), into the method for converting the color of the displayed image objects of Kagawa to provide a system whereby elderly users, whose color vision is impaired, can easily identify image objects being displayed on the screen.

Regarding to the character objects that compete in a competitive game, Hayama et al (US 2001/0034255) disclose (Figs. 41-51) the changing of shape and color of a plurality of displayed character objects (Fig. 50, character objects C1, C4 and C5) in a video game device (Sections 291 and 294). Hayama et al further teach that the

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character objects can be displayed in a competitive game such a game of baseball (Sections 300-301).

Therefore, it would have obvious to use the character objects of Hayama et al for the object images of Kagawa to provide a more dynamic character objects display device, which allows the user to change the size, shape, movement and colors of the character objects. Furthermore, it is well known in the art that a baseball game is a competitive game between the pitcher and the batter.

Regarding claim 2, Kagawa discloses (Figs. 1 and 7) two or more colors in the input step.

Regarding claim 3, Kagawa discloses (Fig. 1) the color conversion means (2 and 3).

Regarding claim 4, it is obvious that the three primary colors Red, Green and Blue (R,G,B) are mutually complementary colors. See also Tachibana, section 52.

Hayama et al also disclose (Figs. 41-51) the changing of shape and color of a plurality of displayed character objects (Fig. 50, character objects C1, C4 and C5) (Section 294).

Regarding claims 5 and 6, Tachibana teaches a warm type color and a cold type color. See Tachibana, section 52. Furthermore, the type of colors or different

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brightness for the color design for the character objects is an obvious design choice, since it only depends on the user's preferences and desires for selecting any type of colors or brightness.

Regarding claim 7, Kagawa discloses (Fig. 10) a step of automatically generating a plurality of types of color layout candidates. On the other hand, Tachibana also teaches a step of automatically generating a plurality of types of color layout candidates (Section 36).

Regarding claim 8, Kagawa discloses (Fig. 10) a step of determining a color layout for a second display object (any one of the objects 114a-114h) to be displayed in association with the display object (original 113).

Hayama et al (US 2001/0034255) disclose (Figs. 41-51) the changing of shape and color of a plurality of displayed character objects (Fig. 50, character objects C1, C4 and C5) in a video game device (Sections 291 and 294). Hayama et al further teach that the character objects can be displayed in a competitive game such a game of baseball (Sections 300-301).

Regarding 9, note the rejection as set forth above with respect to claim 1.

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Regarding claim 10, Tachibana further discloses (Fig. 1) a computer network (main application, WWW browser 35). Furthermore, changing a color of a displayed object via a computer network is conventional in the art.

Response to Arguments

Applicant's arguments with respect to claims 1-10 have been considered but are moot in view of the new ground(s) of rejection.

Regarding to the character objects that compete in a competitive game, Hayama et al (US 2001/0034255) disclose (Figs. 41-51) the changing of shape and color of a plurality of displayed character objects (Fig. 50, character objects C1, C4 and C5) in a video game device (Sections 291 and 294). Hayama et al further teach that the character objects can be displayed in a competitive game such a game of baseball (Sections 300-301).

Therefore, it would have obvious to use the character objects of Hayama et al for the object images of Kagawa to provide a more dynamic character objects display device, which allows the user to change the size, shape, movement and colors of the character objects. Furthermore, it is well known in the art that a baseball game is a competitive game between the pitcher and the batter.

Conclusion

Applicant's amendment necessitated the new ground(s) of rejection presented in this Office action. Accordingly, **THIS ACTION IS MADE FINAL**. See MPEP

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§ 706.07(a). Applicant is reminded of the extension of time policy as set forth in 37 CFR 1.136(a).

A shortened statutory period for reply to this final action is set to expire THREE MONTHS from the mailing date of this action. In the event a first reply is filed within TWO MONTHS of the mailing date of this final action and the advisory action is not mailed until after the end of the THREE-MONTH shortened statutory period, then the shortened statutory period will expire on the date the advisory action is mailed, and any extension fee pursuant to 37 CFR 1.136(a) will be calculated from the mailing date of the advisory action. In no event, however, will the statutory period for reply expire later than SIX MONTHS from the date of this final action.

Any inquiry concerning this communication or earlier communications from the examiner should be directed to LUU MATTHEW whose telephone number is (571) 272-7663. The examiner can normally be reached on Flexible Schedule.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, JACK KEITH can be reached on (571) 272-7663. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

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Information regarding the status of an application may be obtained from the Patent Application Information Retrieval (PAIR) system. Status information for published applications may be obtained from either Private PAIR or Public PAIR. Status information for unpublished applications is available through Private PAIR only. For more information about the PAIR system, see http://pair-direct.uspto.gov. Should you have questions on access to the Private PAIR system, contact the Electronic Business Center (EBC) at 866-217-9197 (toll-free).

M. Luu

MATTHEW LUU PRIMARY EXAMINER

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